



UPSKILL at A-State

Equipping students with the skills needed in a dynamic, digital environment.

Certificate in Game Production and Development

Game Production and Development Overview

Game production will instruct students with 3D and 2D tools to produce games and content for games, including animations and programming mechanics.

Following completion, students will receive a certificate in Game Production and Development.*

**Upon approval by ADHE in July 2021.*

Course Structure

The nine-month program consists of three asynchronous online courses taught in a seven-week format. Students will take two courses in the fall semester and one course in the spring. Each week, students will have modules to work through.

At the conclusion of the final course, students will have created a final project, such as an application.

Course Schedule

COURSE I:
GRFX 1223
Introduction to Digital
Game Development

COURSE II:
GRFX 2223
Digital Game
Asset Creation

COURSE III:
GRFX 2233
Digital Game
Production Design

What is UPSKILL?

UpSkill is an online learning opportunity administered by Arkansas State University for high school students who desire to develop a variety of in-demand job skills. This program offers students an affordable, flexible and convenient learning experience in which they can develop skills to expand their future opportunities in a growing digital world.

Visit AState.edu/UpSkill for more information!

College Credit Hours



Receivable upon
Completion of Program

At The Cost Of

\$360
(\$40 per Credit Hour)

Start
Fall 2021

UpSkill Course Breakdown

What Courses Will I Be Taking?

The courses included in the UpSkill Game Production and Development program are: Introduction to Digital Game Development, Digital Game Asset Creation and Digital Game Production Design. Each course is a prerequisite to the next until all courses are completed.

What Does It Take To Enroll?

All students must have a **minimum ACT composite score of 19, an ACT reading score of 19, completion of the 8th grade, Submissions of the electronic A-State CEP Parental Consent Form, and a 2.75 high school grade point average for admission to the CEP.** An ASPIRE reading score of 428 (9th or 10th grade test scores) may be used as an equivalent for the ACT. An Accuplacer Reading score of 253 may be used as an equivalent for the ACT. This course is also open to all high school students who meet the previously stated requirements.

Computer and Software Requirements

Students will need a working computer, either PC or Apple, manufactured within the last seven years (I-Pads, tablets, and Chromebooks are not compatible). A dedicated graphics card (Nvidia or AMD, non Intel cards) is suggested but not required. Unity is required (free download of both education or hobbyist plan). Autodesk Maya is required (free download from A-State).

How Do I Apply?

Open-enrollment schools interested in participating in this grant program must call the Arkansas Public School Resource Center at (501)492-4300 to complete a Memorandum of Understanding (MOU) no later than August 6, 2021. Once the MOU is complete, students will complete an application for admission.

First time applicants for admission go to [AState.edu/Concurrent](https://www.a-state.edu/concurrent).

Returning students should contact the Concurrent Enrollment Program at CEP@AState.edu or call (870)680-8365 for registration information.

When Do I Enroll?

FALL 2021 SESSION I- August 24 - October 8

Registration completed by August 27
Last day to drop is September 24

FALL 2021 SESSION II- October 18 - December 10

Registration completed by October 18
Last day to drop is November 26

SPRING 2022 SESSION III- January 11 - February 25

Registration completed by January 18
Last day to drop is February 11

